

Verifying Security Protocols in Tamarin

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Tamarin Day 2, v.1

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Outline

- ① Term Rewriting
- ② The Dolev-Yao-Style Adversary
- ③ AnB Semantics
- ④ Rewriting-based Protocol Syntax
- ⑤ Protocol Semantics

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Motivation

Term Rewriting is

- a useful and flexible formalism in general.
 - ★ Programming languages
 - ★ Automated deduction
 - ★ Rewriting logic
- used for representing protocols formally in this course!

Signature

Definition (Signature)

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Example (Peano notation for natural numbers)

$\Sigma = \{0, s, +\}$, where 0 is a constant, s has arity 1 and represents the successor function, and $+$ has arity 2 and represents addition. Note that for binary operators we sometimes will use infix notation.

Term Algebra

Definition (Term Algebra)

Let Σ be a signature, \mathcal{X} a set of variables, and $\Sigma \cap \mathcal{X} = \emptyset$. We call the set $\mathcal{T}_{\Sigma}(\mathcal{X})$ the **term algebra** over Σ . It is the least set such that:

- $\mathcal{X} \subseteq \mathcal{T}_{\Sigma}(\mathcal{X})$.
- If $t_1, \dots, t_n \in \mathcal{T}_{\Sigma}(\mathcal{X})$ and $f \in \Sigma$ with arity n , then $f(t_1, \dots, t_n) \in \mathcal{T}_{\Sigma}(\mathcal{X})$.

The set of **ground** terms \mathcal{T}_{Σ} consists of terms built without variables, i.e., $\mathcal{T}_{\Sigma} := \mathcal{T}_{\Sigma}(\emptyset)$.

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Exercise: constants are included in \mathcal{T}_{Σ} and $\mathcal{T}_{\Sigma}(\mathcal{X})$.

Example (Peano notation for natural numbers (ctd.))

$s(0) \in \mathcal{T}_{\Sigma}$
 $s(s(0)) + s(X) \in \mathcal{T}_{\Sigma}(\mathcal{X})$
 $+s(0) + \notin \mathcal{T}_{\Sigma}(\mathcal{X})$

Equational Theory

Definition (Equation)

An **equation** is a pair of terms, written: $t = t'$, and a set of equations is called an **equational theory** (Σ, E) . An equation can be oriented as $t \rightarrow t' \in \vec{E}$ or as $t \leftarrow t' \in \overleftarrow{E}$.

Equations are usually oriented from left to right for use in simplification.

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Example (Peano natural numbers (ctd.))

The equations E defining the Peano natural numbers are:

$$X + 0 = X$$

$$X + s(Y) = s(X + Y)$$

Using \vec{E} on $s(s(0)) + s(0)$ yields the equational derivation:

$$s(s(0)) + s(0) =$$

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Cryptographic Messages

We generally denote variables with upper case names X, Y, \dots , and function symbols (including constants) with lower case names a, b, \dots

Definition (Messages)

A message is a term in $\mathcal{T}_{\Sigma}(\mathcal{X})$, where

$\Sigma = \mathcal{A} \cup \mathcal{F} \cup \text{Func} \cup \{\text{pair}, \text{pk}, \text{aenc}, \text{senc}\}$. We call

\mathcal{X}	the set of variables A, B, X, Y, Z, \dots ,
\mathcal{A}	the set of agents a, b, c, \dots ,
\mathcal{F}	the set of fresh values na, nb, k (nonces, keys, ...),
Func	the set of user-defined functions (hash, exp, ...),
$\text{pair}(t_1, t_2)$	pairing, also denoted by $\langle t_1, t_2 \rangle$,
$\text{pk}(t)$	public key,
$\text{aenc}(t_1, t_2)$	asymmetric encryption, also denoted by $\{t_1\}_{t_2}$,
$\text{senc}(t_1, t_2)$	symmetric encryption, also denoted by $\llbracket t_1 \rrbracket_{t_2}$.

Free Algebra

Definition (Free Algebra)

In the **free algebra** every term is interpreted by itself (syntactically).

Example (Equational theory for symmetric cryptography)

$\Sigma = \mathcal{A} \cup \mathcal{F} \cup \{\text{senc}, \text{sdec}\}$, with *senc* and *sdec* of arity 2.

(*E*: $\text{sdec}(\text{senc}(M, K), K) = M$)

- $t_1 =_{\text{free}} t_2$ iff $t_1 =_{\text{syntactic}} t_2$.
- $a \neq_{\text{free}} b$ for different constants a and b .
- For above example: $\text{sdec}(\text{senc}(X, Y), Y) \neq_{\text{free}} X$.

This is too coarse, as we obviously want to identify those two terms, which means we will need to reason modulo equations.

Algebraic Properties

Example (Equations E)

$$\begin{array}{ll} \{\{M\}_K\}_{(K)^{-1}} = M & ((K)^{-1})^{-1} = K \\ \{\{\{M\}_K\}_K = M & \exp(\exp(B, X), Y) = \exp(\exp(B, Y), X) \end{array}$$

Definition (Congruence, Equivalence, Quotient)

A set of equations E induces a **congruence relation** $=_E$ on terms and thus the **equivalence class** $[t]_E$ of a term modulo E . The **quotient algebra** $\mathcal{T}_\Sigma(\mathcal{X})/_=_E$ interprets each term by its equivalence class.

- Two terms are semantically equal iff that is a consequence of E .

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 - ★ If $m_1 \neq_E m_2$ then also $h(m_1) \neq_E h(m_2)$

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 - ★ $\{\{\{M\}_{\exp(\exp(g, Y), X)}\}_{\exp(\exp(g, X), Y)} =_E M$

Substitution

Definition (Substitution)

A **substitution** σ is a function $\sigma : \mathcal{X} \rightarrow \mathcal{T}_{\Sigma}(\mathcal{X})$ where $\sigma(x) \neq x$ for finitely many $x \in \mathcal{X}$.

We write substitutions in postfix notation and homomorphically extend them to a mapping $\sigma : \mathcal{T}_{\Sigma}(\mathcal{X}) \rightarrow \mathcal{T}_{\Sigma}(\mathcal{X})$ on terms:

$$f(t_1, \dots, t_n)\sigma = f(t_1\sigma, \dots, t_n\sigma)$$

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Example (Applying a substitution)

Given substitution $\sigma = \{X \mapsto \text{senc}(M, K)\}$ and the term $t = \text{sdec}(X, K)$ we can apply the substitution and get $t\sigma = \text{sdec}(\text{senc}(M, K), K)$.

Substitution (ctd.)

Definition (Substitution composition)

We denote with $\sigma\tau$ the **composition of substitutions** σ and τ , i.e., $\tau \circ \sigma$.

Example (Substitution composition)

For substitutions $\sigma = [x \mapsto f(y), y \mapsto z]$ and $\tau = [y \mapsto a, z \mapsto g(b)]$ we have $\sigma\tau = [x \mapsto f(a), y \mapsto g(b), z \mapsto g(b)]$.

Position

Definition (Position)

A **position** p is a sequence of positive integers. The subterm $t|_p$ of a term t at position p is obtained as follows.

- If $p = []$ is the empty sequence, then $t|_p = t$.
- If $p = [i] \cdot p'$ for a positive integer i and a sequence p' , and $t = f(t_1, \dots, t_n)$ for $f \in \Sigma$ and $1 \leq i \leq n$ then $t|_p = t_i|_{p'}$, else $t|_p$ does not exist.

Example (Position in a term)

For the term $t = sdec(senc(M, K), K)$ we have five subterms:

$$t|_{[]} = t$$

$$t|_{[1]} = senc(M, K)$$

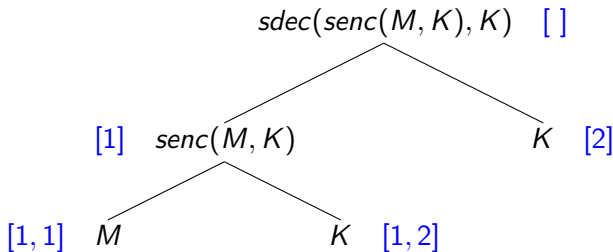
$$t|_{[1,1]} = M$$

$$t|_{[1,2]} = K$$

$$t|_{[2]} = K$$

Graphical representation of positions in a term

Tree of subterms of $sdec(senc(M, K))$ and their positions.



Matching and Application

Definition (Matching)

A term t matches another term l if there is a subterm of t , i.e., $t|_p$, such that there is a substitution σ so that $t|_p = l\sigma$. We call σ the **matching substitution**.

Matching and Application

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Definition (Application of a rule)

A rule (oriented equation) $l \rightarrow r$ is **applicable** on a term t , when t **matches** l .

The result of such a rule application is the term $t[r\sigma]_p$, where σ is the matching substitution.

Unification

Definition (Unification)

We say that $t \stackrel{?}{=} t'$ is **unifiable** in (Σ, E) for $t, t' \in \mathcal{T}_{\Sigma}(\mathcal{X})$, if there is a substitution σ such that $t\sigma =_E t'\sigma$ and we call σ a **unifier**.

For syntactic unification ($E = \emptyset$) there is a **most general unifier** for two unifiable terms, and it is decidable whether they are unifiable.

Unification modulo theories

- When considering other algebras, unifiability is in general undecidable, e.g., associativity and distributivity.
- Even when decidable, there is in general no unique most general unifier, e.g., $\{\exp(X, Y), \exp(X', c)\} \dots$
- Some unification problems are decidable but **infinitary**: in general, there is an infinite set of most general unifiers, e.g., associativity.

Equational Proofs

Definition (Equality Relation)

Given (Σ, E) , an **E -equality step** for $u, v \in \mathcal{T}_{\Sigma}(\mathcal{X})$ is defined as $u \rightarrow_{(\vec{E} \cup \bar{E})} v$ and denoted as $u \leftrightarrow_E v$.

The transitive-reflexive closure of \leftrightarrow_E is the **E -equality relation** $=_E$.

Definition (Equality Proof)

A sequence of steps $t_0 \leftrightarrow_E t_1 \leftrightarrow_E \dots \leftrightarrow_E t_n$, witnessing n -step equality of $t_0 \leftrightarrow_E^+ t_n$ is an **equality proof**.

Equality for Peano natural numbers

Example (Equality reasoning for Peano natural numbers)

Consider how to prove $s(s(0)) + s(0) = s(0) + s(s(0))$:

$$\begin{aligned} \underline{s(s(0)) + s(0)} &= \underline{s(s(s(0)) + 0)} = s(\underline{s(s(0))}) \\ &= s(\underline{s(s(0) + 0)}) = \underline{s(s(0) + s(0))} = s(0) + s(s(0)) \end{aligned}$$

Complicated! Using termination and confluence, we could have instead computed the normal form of both sides, and simply compared them! (See next slides.)

See also: Assignment 2.2.

Termination of \vec{E}

Definition (Termination)

(Σ, \vec{E}) has **infinite computations**, if there is a function $a : \mathbb{N} \rightarrow \mathcal{T}_{\Sigma}(\mathcal{X})$ such that

$$a(0) \rightarrow_{\vec{E}} a(1) \rightarrow_{\vec{E}} a(2) \rightarrow_{\vec{E}} \dots \rightarrow_{\vec{E}} a(n) \rightarrow_{\vec{E}} a(n+1) \dots$$

We say it is **terminating**, when it does not have infinite computations.

Example (Termination)

For $E = \{a = b\}$, \vec{E} is terminating.

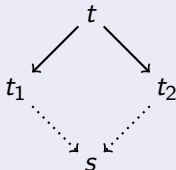
For $E = \{a = b, b = a\}$, \vec{E} is not terminating.

Confluence of \vec{E}

Definition (Confluence)

Confluence is the property that guarantees the order of applying equalities is immaterial, formally:

$$\forall t, t_1, t_2. t \rightarrow^* t_1 \wedge t \rightarrow^* t_2 \Rightarrow \exists s. t_1 \rightarrow^* s \wedge t_2 \rightarrow^* s$$



Example (Confluence)

For $E = \{a = b, a = c\}$, we have that \vec{E} is not confluent, as b and c are reachable from a , but not joinable.

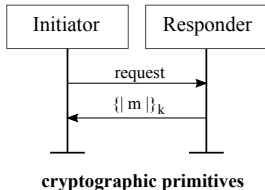
For $E = \{a = b, a = c, b = c\}$, then \vec{E} is confluent.

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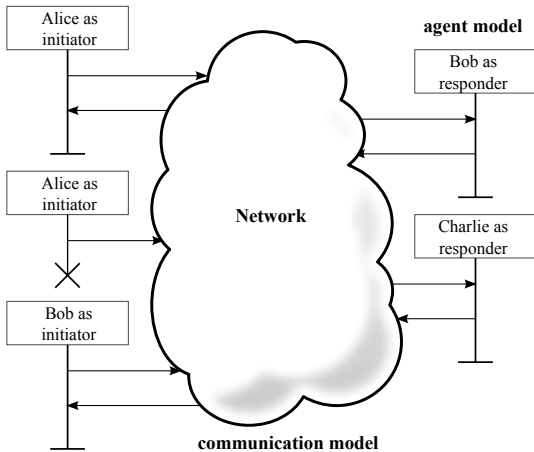
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Modeling the Adversary

Protocol specification



Protocol execution





Danny Dolev & Andrew C. Yao



On the Security of Public Key Protocols (IEEE Trans. Inf. Th., 1983)

- Consider a public key system in which for every user X
 - ★ there is a public encryption function E_X
 - every user can apply this function.
 - ★ and a private decryption function D_X
 - only X can apply this function.
 - ★ These functions have the property that $E_X D_X = D_X E_X = 1$.
- The **Dolev-Yao adversary**:
 - ★ Controls the network (read, intercept, send)
 - ★ Is also a user, called Z
 - ★ Can apply E_X for any X
 - ★ Can apply D_Z

Dolev-Yao Deduction

Definition (Adversary Knowledge)

We represent the adversary knowing a term t by a fact $K(t)$. The set of the adversary's knowledge is \mathcal{K} and contains facts of the form $K(t)$, all of which are persistent.

Definition (Adversary Knowledge Derivation)

The adversary can use the following inference rules on the state:

$$\frac{\text{Fr}(x)}{K(x)} \quad \frac{\text{Out}(x)}{K(x)} \quad \frac{K(x)}{\text{In}(x)}$$

$$\frac{K(t_1) \dots K(t_k)}{K(f(t_1, \dots, t_k))} \quad \forall f \in \Sigma(k\text{-ary})$$

Note that terms are used modulo the equational theory. So, given $K(< t_1, t_2 >)$ the operator fst can be applied, and the result is $K(t_1)$.

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$$\frac{\frac{\frac{K(\{b, n\}_k)}{K(k)}}{\frac{K(\{\{b, n\}_k\}_k)}{K(b, n)}} E}{\frac{K(snd(b, n))}{K(n)} E} \quad \overline{K(x)}$$

$$\frac{K(m)}{K(prf(n, x))}$$

$$K(\{m\}_{prf(n, x)})$$

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$$\frac{\frac{K(\{b, n\}_k) \quad K(k)}{K(\{\{b, n\}_k\}_k)} E}{\frac{K(b, n)}{K(snd(b, n))} E} \frac{}{K(n)} E \frac{}{K(x)}$$
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Dolev-Yao Deduction

Example

Given $K(x), K(\{b, n\}_k), K(k), K(m) \in \mathcal{K}$. Use the equational theory E (containing decryption and pairing) to derive $K(\{m\}_{\text{prf}(n,x)})$

$$\begin{array}{c}
 \frac{\frac{\frac{\overline{K(\{b, n\}_k)} \quad \overline{K(k)}}{\overline{K(\{\{b, n\}_k\}_k)}}}{\textcolor{red}{K(b, n)}} \quad E \\
 \frac{\frac{\overline{K(\text{snd}(b, n))}}{\overline{K(n)}} \quad E \quad \overline{K(x)}}{\overline{K(\text{prf}(n, x))}} \\
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Dolev-Yao Deduction

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Given $K(x), K(\{b, n\}_k), K(k), K(m) \in \mathcal{K}$. Use the equational theory E (containing decryption and pairing) to derive $K(\{m\}_{prf(n,x)})$

$$\begin{array}{c}
 \frac{\frac{\frac{\overline{K(\{b, n\}_k)} \quad \overline{K(k)}}{\overline{K(\{\{b, n\}_k\}_k)}}}{\overline{K(b, n)}} E \\
 \frac{\overline{K(snd(b, n))}}{\overline{K(n)}} E \quad \overline{K(x)} \\
 \frac{\overline{K(m)} \quad \overline{K(prf(n, x))}}{\overline{K(\{m\}_{prf(n, x)})}}
 \end{array}$$

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 \end{array}$$

Dolev-Yao Deduction

Definition (Adversary Knowledge Derivation as rewrite rules)

$$[\text{Fr}(x)] \rightarrow [\text{K}(x)]$$

$$[\text{Out}(x)] \rightarrow [\text{K}(x)]$$

$$[\text{K}(x)] \xrightarrow{\text{K}(x)} [\text{In}(x)]$$

$$[\text{K}(t_1), \dots, \text{K}(t_k)] \rightarrow [\text{K}(f(t_1, \dots, t_k))] \quad \forall f \in \Sigma(\text{k-ary})$$

As you see, the adversary deriving a message and then sending it (via In) is annotated with the action fact K (identical to its state fact of the same name!), and we use this for our reasoning later.

Outline

- ① Term Rewriting
- ② The Dolev-Yao-Style Adversary
- ③ AnB Semantics**
- ④ Rewriting-based Protocol Syntax
- ⑤ Protocol Semantics

Outline

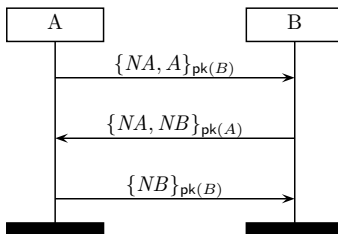
Basic ideas:

- We express the semantics of an AnB specification by a finite set P of role descriptions.
- Additionally, define an initial state $([], IK_0, th_0)$ with an infinite number of threads.
- Then the semantics of role-descriptions defines an infinite-state transition system.

Recall initial idea

Split a message sequence chart into **roles**:

msc NSPK

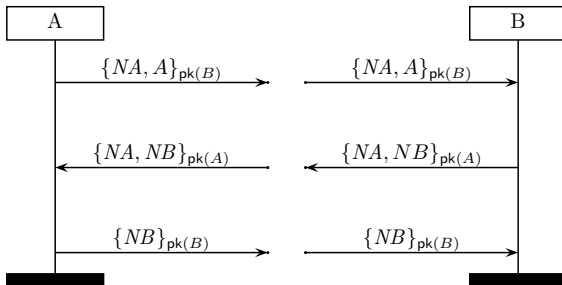


Recall initial idea

Split a message sequence chart into **roles**:

msc NSPK A

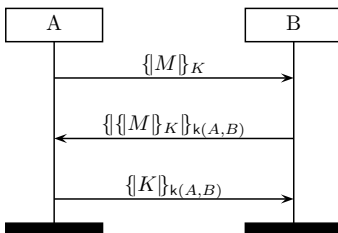
msc NSPK B



Recall initial idea

Not trivial for all protocols:

msc Encryption-Example



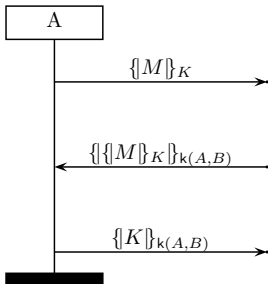
Here, $k(A, B)$ is a shared key of A and B , K is fresh.

Recall initial idea

Not trivial for all protocols:

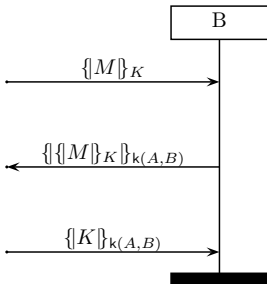
msc

Encryption-Example A



msc

Encryption-Example B



This is wrong: B cannot decrypt/check the format of the first message... before receiving the third!

Problems with the naive translation

- All protocols where agents cannot fully decrypt messages they receive: Kerberos, NSCK, many other shared-key examples.
- Diffie-Hellman.
- All these protocols would give unrealistic models.
- No executability check: can the agents generate all messages as they are supposed to?
- Construction of messages depends on agents' **view** of the messages and algebraic properties.

A running example for the semantics of AnB

Protocol : *Diffie-Hellman*

Types :

$\mathcal{A} \ A, B;$

Number $g, X, Y, Msg;$

Function $pk;$

Knowledge :

$A : A, B, g, pk, (pk(A))^{-1};$

$B : B, g, pk, (pk(B))^{-1};$

Actions :

$A \rightarrow B : \{\exp(g, X)\}_{(pk(A))^{-1}}$

$B \rightarrow A : \{\exp(g, Y)\}_{(pk(B))^{-1}}$

$A \rightarrow B : \{A, Msg\}_{\exp(\exp(g, X), Y)}$

Goals :

$A \bullet \rightarrow \bullet B : Msg$

Construction of Messages

Consider the set of messages M that an agent knows at a certain stage of the protocol execution:

Example (Diffie-Hellman, Alice, receiving msg. 2)

$$M = \underbrace{\{A, B, \text{pk}, (\text{pk}(A))^{-1}\}}_{\text{Initial Knowledge}}, \underbrace{X, \text{Msg}}_{\text{created}}, \underbrace{\{\exp(g, Y)\}_{(\text{pk}(B))^{-1}}}_{\text{received}}$$

The next outgoing message of Alice is $m = \{A, \text{Msg}\}_{\exp(\exp(g, X), Y)}$.

Crucial questions for defining the semantics:

- What can she check about M ?
- Can she construct m from knowledge M ? [Executability](#).
- If she can construct m : how?

Construction of Messages

Consider the set of messages M that an agent knows at a certain stage of the protocol execution:

Example (Diffie-Hellman, Alice, receiving msg. 2)

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The next outgoing message of Alice is $m = \{A, \text{Msg}\}_{\exp(\exp(g, X), Y)}$.

Crucial questions for defining the semantics:

- What can she check about M ?
- Can she construct m from knowledge M ? [Executability](#).
- If she can construct m : how?

To formally define this, we begin by [labeling](#) each element of M with a new variable \mathcal{X}_i .

Labeled Adversary Deduction

We define a variant \mathcal{DY}_I of the Dolev-Yao closure for labeled terms:

Definition

$$\begin{array}{c}
 \frac{}{m^l \in \mathcal{DY}_I(M)} \text{ Axiom } (m^l \in M) \quad \frac{s^k \in \mathcal{DY}_I(M)}{t^l \in \mathcal{DY}_I(M)} \text{ Algebra } (s \approx t, l \approx k) \\
 \\
 \frac{t_1^{l_1} \in \mathcal{DY}_I(M) \quad \dots \quad t_n^{l_n} \in \mathcal{DY}_I(M)}{f(t_1, \dots, t_n)^{f(l_1, \dots, l_n)} \in \mathcal{DY}_I(M)} \text{ Composition } (f \in \Sigma_p)
 \end{array}$$

We push implicit decryption under the carpet here (a bit tricky)...

Construction of Messages

Example (Diffie-Hellman, Alice, receiving msg. 2)

$$M = \underbrace{\{A^{\mathcal{X}_0}, B^{\mathcal{X}_1}, \text{pk}^{\mathcal{X}_2}, (\text{pk}(A)^{\mathcal{X}_3})^{-1}\}}_{\text{Initial Knowledge}} \underbrace{X^{\mathcal{X}_4}, \text{Msg}^{\mathcal{X}_5}}_{\text{created}} \underbrace{\{\exp(g, Y)\}_{(\text{pk}(B))^{-1}\mathcal{X}_6}}_{\text{received}}$$

The next outgoing message of Alice is $m = \{A, \text{Msg}\}_{\exp(\exp(g, X), Y)}$.

Alice can derive m :

$$\begin{array}{c} \overline{\{\exp(g, Y)\}_{(\text{pk}(B))^{-1}\mathcal{X}_6}} \\ \hline \text{open}(\{\exp(g, Y)\}_{(\text{pk}(B))^{-1}})^{\text{open}(\mathcal{X}_6)} \\ \hline \exp(g, Y)^{\text{open}(\mathcal{X}_6)} \quad \overline{X^{\mathcal{X}_4}} \\ \hline \exp(\exp(g, Y), X)^{\exp(\text{open}(\mathcal{X}_6), \mathcal{X}_4)} \\ \hline \exp(\exp(g, X), Y)^{\exp(\text{open}(\mathcal{X}_6), \mathcal{X}_4)} \quad \dots \\ \hline \{A, \text{Msg}\}_{\exp(\exp(g, X), Y)}^{\{\mathcal{X}_0, \mathcal{X}_5\}_{\exp(\text{open}(\mathcal{X}_6), \mathcal{X}_4)}} \end{array}$$

... as $\{\mathcal{X}_0, \mathcal{X}_5\}_{\exp(\text{open}(\mathcal{X}_6), \mathcal{X}_4)}$.

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The next outgoing message of Alice is $m = \{A, Msg\}_{\text{exp}(\text{exp}(g, X), Y)}$.

Alice can derive m :

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Construction of Messages

Example (Diffie-Hellman, Alice, receiving msg. 2)

$$M = \underbrace{\{A^{\mathcal{X}_0}, B^{\mathcal{X}_1}, \text{pk}^{\mathcal{X}_2}, (\text{pk}(A)^{\mathcal{X}_3})^{-1}\}}_{\text{Initial Knowledge}} \underbrace{X^{\mathcal{X}_4}, \text{Msg}^{\mathcal{X}_5}}_{\text{created}} \underbrace{\{\exp(g, Y)\}_{(\text{pk}(B))^{-1}\mathcal{X}_6}}_{\text{received}}$$

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$$\begin{array}{c} \frac{\overline{\{\exp(g, Y)\}_{(\text{pk}(B))^{-1}\mathcal{X}_6}}}{\text{open}(\{\exp(g, Y)\}_{(\text{pk}(B))^{-1}})^{\text{open}(\mathcal{X}_6)}} \\ \hline \text{exp}(g, Y)^{\text{open}(\mathcal{X}_6)} \quad \overline{X^{\mathcal{X}_4}} \\ \hline \text{exp}(\text{exp}(g, Y), X)^{\text{exp}(\text{open}(\mathcal{X}_6), \mathcal{X}_4)} \\ \hline \text{exp}(\text{exp}(g, X), Y)^{\text{exp}(\text{open}(\mathcal{X}_6), \mathcal{X}_4)} \quad \dots \\ \hline \{A, \text{Msg}\}_{\text{exp}(\text{exp}(g, X), Y)}^{\{\mathcal{X}_0, \mathcal{X}_5\}_{\text{exp}(\text{open}(\mathcal{X}_6), \mathcal{X}_4)}} \end{array}$$

\dots as $\{\mathcal{X}_0, \mathcal{X}_5\}_{\text{exp}(\text{open}(\mathcal{X}_6), \mathcal{X}_4)}$.

$$M = \underbrace{\{A^{x_0}, B^{x_1}, \text{pk}^{x_2}, (\text{pk}(A)^{x_3})^{-1}\}}_{\text{Initial Knowledge}} \underbrace{X^{x_4}, \text{Msg}^{x_5}}_{\text{created}} \underbrace{\{\exp(g, Y)\}_{(\text{pk}(B))^{-1}x_6}}_{\text{received}}$$

Alice can derive m :

$$\frac{\frac{\frac{\{\exp(g, Y)\}_{(\text{pk}(B))^{-1}} \mathcal{X}_6}{\text{open}(\{\exp(g, Y)\}_{(\text{pk}(B))^{-1}})^{\text{open}(\mathcal{X}_6)}}}{\exp(g, Y)^{\text{open}(\mathcal{X}_6)}} \quad \text{X } \mathcal{X}_4$$

$$\frac{\exp(\exp(g, Y), X)^{\exp(\text{open}(\mathcal{X}_6), \mathcal{X}_4)}}{\exp(\exp(g, X), Y)^{\exp(\text{open}(\mathcal{X}_6), \mathcal{X}_4)}} \dots$$

$$\{A, \text{Msg}\}_{\exp(\exp(g, X), Y)}^{\{\mathcal{X}_0, \mathcal{X}_5\}_{\exp(\text{open}(\mathcal{X}_6), \mathcal{X}_4)}}$$

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Construction of Messages

Example (Diffie-Hellman, Alice, receiving msg. 2)

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Construction of Messages

Example (Diffie-Hellman, Alice, receiving msg. 2)

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Checking Messages

Crucial questions for defining the semantics:

- What can she check about M ?
- ✓ Can she construct m from knowledge M ? [Executability](#).
- ✓ If she can construct M : how?

Checking Messages

Checking is quite tricky, again:

- In general, all pairs (l_1, l_2) of distinct derivations the agent can do and that should give the same term t according to the protocol:

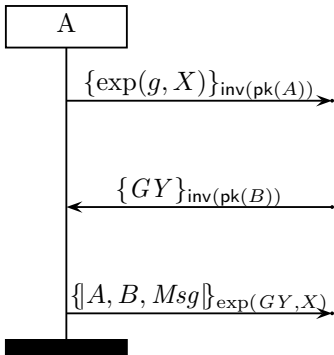
$$t^{l_1}, t^{l_2} \in \mathcal{DY}_I(M)$$

- In general, there are infinitely many checks.
- For many algebraic theories (e.g. exponentiation) we can reduce this to an equivalent finite set of checks.
- These checks and the explicit destructors can, for many examples, be translated into pattern matching, e.g.

$$\boxed{\text{rcv}(\mathcal{X}_6) \text{ where } \text{verify}(\text{pk}(B), \mathcal{X}_6) \approx \text{true} \quad \text{snd}(\dots, \text{open}(\mathcal{X}_6), \dots)} \mapsto \boxed{\text{rcv}(\{\mathcal{X}'_6\}_{(\text{pk}(B))^{-1}}) \quad \text{snd}(\dots, \mathcal{X}'_6, \dots)}$$

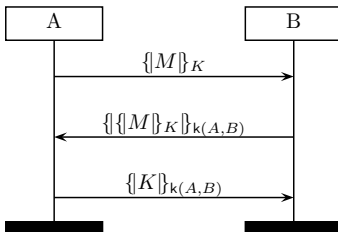
Result on Diffie-Hellman:

msc DH A



Our problem from before

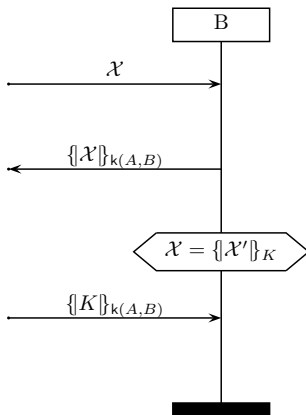
msc Encryption-Example



Our problem from before

msc

Encryption-Example B



...requires some extension of role-descriptions!

Initial state

Definition

- Let $Agent \subset \Sigma_0$ be the set of all (constant) agent names, including the adversary i .
- Let V be the set of all variables in the initial knowledge of the roles (which are of type agent according to AnB syntax).
- Let Sub_V be the set of all substitutions σ with $dom(\sigma) = V$ and $ran(\sigma) \subset Agent$.
- $IK_0 = \bigcup_{\sigma \in Sub_V \wedge R\sigma=i} init(R)\sigma$ where $init(R)$ is the initial knowledge of role R in the AnB spec.

Example

Let $Agent = \{a, b, i\}$. For NSPK, we the set of roles $V = \{A, B\}$.
 $Sub_V = \{ [A \mapsto a, B \mapsto b], [A \mapsto b, B \mapsto a], [A \mapsto a, B \mapsto i], \dots \}$.
 $IK_0 = \{a, b, i, pk, (pk(i))^{-1}\}$.

Initial state (cont.)

Definition

Consider a protocol P with roles $dom(P) = \{R_1, \dots, R_k\}$ and let $Sub_V = \{\sigma_1, \sigma_2, \dots\}$

- Let $TID = (\{1, \dots, k\} \times \mathbb{N} \times \mathbb{N})$
- For each $(r, i, n) \in TID$, let $\sigma_{(r,i,n)}$ a substitution with domain $fv(R_r)$ where $v\sigma_{(r,i,n)} = v\sigma_i$ for all role names $v \in V \cap fv(R_r)$ and where the remaining free variables, i.e. $fv(R_r) \setminus V$, are mapped to fresh constants (disjoint over all $\sigma_{(r,i,n)}$).
- $role((r, i, n)) = R_r$ for all $(r, i, n) \in TID$
- $player((r, i, n)) = R_r\sigma_{(r,i,n)}$ for all $(r, i, n) \in TID$
- $th_0((r, i, n)) = P(R_r)\sigma_{(r,i,n)}$ for all $(r, i, n) \in TID$ where $player((r, i, n)) \neq i$.

Initial state (cont.)

For the NSPK attack, we need the following two threads, where $\sigma_1 = [A \mapsto a, B \mapsto b]$, $\sigma_3 = [A \mapsto a, B \mapsto i]$

Example

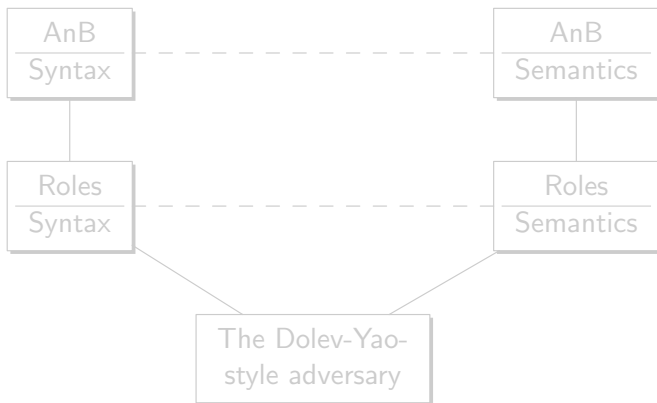
$$\sigma_{(1,3,0)} = [A \mapsto a, B \mapsto i, NA \mapsto na_{(1,3,0)}]$$

$$\sigma_{(2,1,0)} = [B \mapsto b, NB \mapsto nb_{(2,1,0)}]$$

Actually, since $A \notin fvB$, also $\sigma_{2,3,0}$ would equally work for the attack.

Overview

- Introduction
- Two formal specification languages:



- Security Properties
- Landscape of Protocol Models: a quick tour.

Outline

- 1 Term Rewriting
- 2 The Dolev-Yao-Style Adversary
- 3 AnB Semantics
- 4 Rewriting-based Protocol Syntax**
- 5 Protocol Semantics

Restricted Tamarin syntax with explicit send/receive

A protocol defines the behavior of a set of **roles**. Every role has a name R and consists of a set of rules, specifying the sending and receiving of messages, and the generation of fresh constants.

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$$[\text{St_R_s}(A, id, k_1, \dots, k_n), \dots] \xrightarrow{a} [\text{St_R_s}'(A, id, k'_1, \dots, k'_m), \dots]$$

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$$[\text{St_R_s}(A, id, k_1, \dots, k_n), \dots] \xrightarrow{a} [\text{St_R_s}'(A, id, k'_1, \dots, k'_m), \dots]$$

where R is the role name, $s \in \mathbb{N}$ the index for the present protocol step of the role, $s' = s + 1$ the index for the subsequent step. A is the agent name, id the **thread identifier** for this instantiation of role R , and the $k_i, k'_j \in \mathcal{T}_{\Sigma}(\mathcal{X})$ are terms in the agent's knowledge. We call $\text{St_R_s}(A, \dots)$ an **agent state fact** for role R .

Nomenclature

Definition (Facts)

We call the top-level operators of the left- and right-hand sides of rules **state facts**, e.g., $\text{St_R_s}(\dots)$, and we call the top-level operators in the rule label a the **action facts**. All arguments of facts are terms in $\mathcal{T}_{\Sigma}(\mathcal{X})$.

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Definition (Events)

For a protocol rule $l \xrightarrow{a} r$ the **actions** a include all the information we will reason about. Thus, our **traces** of **events** will consist of sequences of such labels.

Communication

Messages are sent and received via **In** and **Out** facts, respectively, and any rule with such a fact also will have a **matching Send** and **Recv action**, respectively.

Example (Rule examples)

Receive rule example

$$[\text{St_I_2}(A, 17, k), \text{In}(m)] \xrightarrow{\text{Recv}(A, m)} [\text{St_I_3}(A, 17, k, m)]$$

Send rule example

$$[\text{St_I_3}(A, 17, k, m)] \xrightarrow{\text{Send}(A, \{m\}_k)} [\text{St_I_4}(A, 17, k, m), \text{Out}(\{m\}_k)]$$

Fresh and public Terms

Definition (Fresh terms)

Agents generate **fresh terms** using **fresh facts**, denoted by **Fr**. These fresh terms represent randomness being used, are assumed unguessable and unique, i.e., can represent nonces.

There is a countable supply of fresh terms, each as argument of a fresh fact, usable in rules.

Definition (Public terms)

We define **public terms** to be terms known to all participants of a protocol. These include all agent names and all constants.

Well-formedness

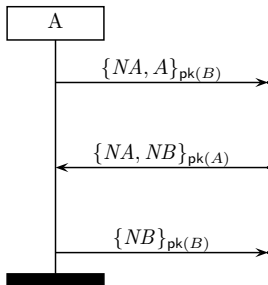
For a protocol rule $l \xrightarrow{a} r$ to be well-formed, the following conditions must be satisfied (except initialization rules):

- ① Only In, Fr, and state facts occur in l .
- ② Only Out and state facts occur in r .
- ③ Exactly one state fact occurs in each of l and r .
- ④ Either In or Out facts occur in the rule, never both.
- ⑤ If $\text{St_R_s}(A, id, k_1, \dots, k_n)$ occurs in l , then
 - (i) every In fact is of the form $\text{In}(x)$, where $x \in \mathcal{T}_{\Sigma}(\mathcal{X})$,
 - (ii) every Out fact is of the form $\text{Out}(x)$, where $x \in \mathcal{T}_{\Sigma}(\mathcal{X})$ and x is derivable from public terms, terms in Fr facts occurring in l and the terms k_1, \dots, k_n .
 - (iii) the fact $\text{St_R_s'}(A, id, k'_1, \dots, k'_m)$ occurs in r , where $s' = s + 1$ and k'_1, \dots, k'_m are derivable from public terms, terms in Fr facts occurring in l , and the terms k_1, \dots, k_n .
- ⑥ Every variable in r that is not public must occur in l .

Role Syntax

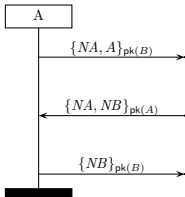
Graphical:

msc NSPK A



Role specification rules

msc NSPK A



$$[\text{St_A_1}(A, tid, skA, pk(skB)), \text{Fr}(NA)] \rightarrow$$

$$[\text{St_A_2}(A, tid, skA, pk(skB), NA), \text{Out}(\{NA, A\}_{pk(skB)})]$$

$$[\text{St_A_2}(A, tid, skA, pk(skB), NA), \text{In}(\{NA, NB\}_{pk(skA)})] \rightarrow$$

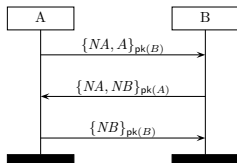
$$[\text{St_A_3}(A, tid, skA, pk(skB), NA, NB)]$$

$$[\text{St_A_3}(A, tid, skA, pk(skB), NA, NB)] \rightarrow$$

$$[\text{St_A_4}(A, tid, skA, pk(skB), NA, NB), \text{Out}(\{NB\}_{pk(skB)})]$$

PKIs and longterm data

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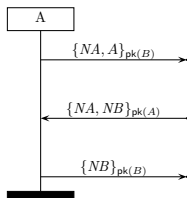


Generate longterm keys and public keys.

$$[\text{Fr}(skR)] \rightarrow [\text{Ltk}(R, skR), \text{Out}(pk(skR))]$$

Initialization of roles

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For each role R there must be an initialization rule which is instantiated with a name A and a thread identifier id :

$$[\text{Fr}(id), \text{Ltk}(A, skA), \text{Ltk}(B, skB)] \xrightarrow{\text{Create_R}(A, id)} [\text{St_R_1}(A, id, skA, pk(skB)), \text{Ltk}(A, skA), \text{Ltk}(B, skB)]$$

Role-based Protocol Property Specifications

Definition (Events for property specification)

$$\begin{aligned} \text{Event}(Term) = & \text{Send}(\mathcal{R}, Term) \mid \text{Recv}(\mathcal{R}, Term) \mid \\ & \text{Claim_claintype}(\mathcal{R}, Term^*) \mid \\ & \text{Create_R}(\mathcal{R}, id) \end{aligned}$$

We use Claim actions for **property specification**. Verification uses claims and messages.

Outline

- ① Term Rewriting
- ② The Dolev-Yao-Style Adversary
- ③ AnB Semantics
- ④ Rewriting-based Protocol Syntax
- ⑤ Protocol Semantics**

Outlook

We will define a **trace semantics** for protocols in terms of **labeled transition systems**.

Labeled Multiset Rewriting

Definition (Multiset)

A **multiset** is a set of elements, each imbued with a multiplicity. Instead of stating an explicit multiplicity, we may also simply write elements multiple times.

We use $\setminus^\#$ for the multiset difference, and $\cup^\#$ for the union.

Definition (Labeled multiset rewriting)

A **labeled multiset rewriting rule** is a triple, l, a, r , each of which is a multisets of facts, and written as:

$$l \xrightarrow{a} r$$

State

Definition (State)

A **state** is a multiset of facts.

Example (State)

$$\text{St_R_1}(A, id, k_1, k_2), \text{Out}(k_1), \text{Out}(k_2), \text{Out}(k_2)$$

Ground substitution

Definition (Ground substitution)

A substitution is called **ground** when each variable is mapped to a ground term.

Definition (Ground instances)

We call the **ground instances** of a term t all those terms $t\sigma$ that are ground for some (ground) substitution.

A fact F is ground if all its terms are ground. The multiset of all ground facts is $\mathcal{G}^\#$.

For a rule, its ground instances are those where all facts are ground, and we use

$$ginsts(R)$$

for the set of all ground instances of the set of rules R .

Fresh rule

Definition (Fresh rule)

We define a special rule for the creation of fresh facts. This is the only rule allowed to produce fresh facts and has no precondition:

$$[] \rightarrow [\text{Fr}(N)]$$

Note that each created nonce N is fresh, and thus unique.

Labeled operational semantics - single step

Definition (Steps)

For a multiset rewrite system R we define the labeled transition relation step, $\text{steps}(R) \subseteq \mathcal{G}^\# \times \text{ginsts}(R) \times \mathcal{G}^\#$, as follows:

$$\frac{l \xrightarrow{a} r \in \text{ginsts}(R), \quad l \subseteq^\# S, \quad S' = (S \setminus^\# l) \cup^\# r}{(S, l \xrightarrow{a} r, S') \in \text{steps}(R)}$$

Executions

Definition (Execution)

An execution of R is an alternating sequence

$$S_0, (l_1 \xrightarrow{a_1} r_1), S_1, \dots, S_{k-1} (l_k \xrightarrow{a_k} r_k), S_k$$

of states and multiset rewrite rule instances with

- (1) $S_0 = \emptyset$
- (2) $\forall i : S_{i-1}, (l_i \xrightarrow{a_i} r_i), S_i \in \text{steps}(R)$
- (3) Fresh names are unique, i.e., for n fresh, and $(l_i \xrightarrow{a_i} r_i) = (l_j \xrightarrow{a_j} r_j) = ([\] \rightarrow [\text{Fr}(n)])$ it holds that $i = j$.

Trace

Definition (Trace)

The **trace** of an execution

$$S_0, (l_1 \xrightarrow{a_1} r_1), S_1, \dots, S_{k-1}(l_k \xrightarrow{a_k} r_k), S_k$$

is defined by the sequence of the multisets of its action labels, i.e.:

$$a_1; a_2; \dots; a_k$$

Semantics of a rule

Two parts:

- State transition
- Trace event

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- State transition
- Trace event

Example (Transition example)

$$[\text{St_I_2}(A, 17, k), \text{In}(m)] \xrightarrow{\text{Recv}(A, m)} [\text{St_I_3}(A, 17, k, m)]$$

Agent state changes, and In fact is consumed, while Recv action is added to trace.

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Explicit vs. Implicit Destructors

Implicit Destructor Rules (no destruction operation)

$$\begin{array}{c}
 \frac{\langle m_1, m_2 \rangle \in \mathcal{DY}(M)}{m_i \in \mathcal{DY}(M)} \text{Proj}_i \quad \frac{\{\{m\}_k \in \mathcal{DY}(M) \quad k \in \mathcal{DY}(M)\}}{m \in \mathcal{DY}(M)} \text{DecSym} \\
 \frac{\{m\}_k \in \mathcal{DY}(M) \quad (k)^{-1} \in \mathcal{DY}(M)}{m \in \mathcal{DY}(M)} \text{DecAsym} \quad \frac{\{m\}_{(k)^{-1}} \in \mathcal{DY}(M)}{m \in \mathcal{DY}(M)} \text{OpenSig}
 \end{array}$$

versus

Explicit Destructors with algebraic properties

$$\begin{array}{lcl}
 \pi_1(\langle m_1, m_2 \rangle) & \approx & m_1 \quad \{\{m\}_k\}_{(k)^{-1}} \approx m \\
 \pi_2(\langle m_1, m_2 \rangle) & \approx & m_2 \quad \text{open}(\{m\}_{(k)^{-1}}) \approx m \\
 \{\{\{m\}_k\}_k & \approx & m
 \end{array}$$

- Implicit destructor rules are redundant with these properties
- Explicit has strictly more derivable messages
- Considerably more difficult to handle